# Art & Design Curriculum Overview

### Reception

## Related Early Learning Goal: Being Imaginative and Expressive - Creating with Materials

- Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function
- Share their creations, explaining the process they have used
- Make use of props and materials when role playing characters in narratives and stories.

#### **Drawing:**

Enjoy mark-making opportunities.

Create closed shapes with continuous lines and begin to use these shapes to represent objects. Use a variety of media independently (pencils, crayons, chalk)

Produce more detailed drawn representations and discuss the features they have included. Make considered/purposeful decisions on how media and materials can be used, combined and matched to a purpose.

Draw inspiration from the work of others as starting points or to improve their own work, e.g. recreating a painting of a famous artist.

Show confidence in early mark-making and drawing techniques.

#### Painting:

Use colours for a purpose, e.g. using the correct eye/hair colour when painting a self-portrait. Produce more detailed painted representations and discuss the features they have included. Draw inspiration from the work of others as starting points or to improve their own work, e.g. recreating a painting of a famous artist. Show confidence in early painting techniques, using ready mix and a selection of tools.

#### Making:

- Use blocks/construction toys to build "small worlds" e.g. a pen on a farm.
- Produce more detailed model representations and discuss the features they have included.
- Choose materials to achieve a goal.
- Explain how they created something to their peers including why they chose a particular technique/material and how it is fit for purpose, e.g. "I used sellotape because the glue was too runny to hold something heavy".
- Make considered/purposeful decisions on how media and materials can be used, combined and matched to a purpose.
- Show confidence in early making techniques.

## **Connections to Other Early Learning Goals:**

- **Communication and Language Listening Attention and Understanding:** Make comments about what they have heard and ask questions to clarify their understanding
- **Communication and Language Listening Attention and Understanding:** Hold conversation when engaged in back-and-forth exchanges with their teacher and peers.
- **Communication and Language Speaking:** Participate in small group, class and one-to-one discussions, offering their own ideas, using recently introduced vocabulary
- Communication and Language Speaking: Offer explanations for why things might happen
- Physical Development Fine Motor Skills: Use a range of small tools, including scissors, paint brushes and cutlery
- Physical Development Fine Motor Skills: Begin to show accuracy and care when drawing
- Understanding the World The Natural World: Explore the natural world around them, making observations and drawing pictures of animals and plants

# **Access Art**

	Autumn	Spring	Summer
Year 1	Exploring Watercolour Exploring watercolour and discovering we can use accidental marks to help us make art.  Loose Science link with self & family portraits	Spirals Using drawing, collage and mark-making to explore spirals. Introducing sketchbooks.  PE: Gross/Fine Motor  Pallant House – Explore & Create: Colour & Shape (Collage & Print) - Artist: Eduardo Paolozzi	Making Birds Sculptural project beginning with making drawings from observation, exploring media, and transforming the drawings from 2D to 3D to make a bird.  Forest School link with bird ID
Year 2	Explore & Draw Introducing the idea that artists can be collectors & explorers as they develop drawing and composition skills.  Pallant House – Explore & Create: Art & Language (Shoebox assemblage; collage and found objects) - Artist: Peter Blake	Stick Transformation Project Explore how you can transform a familiar object into new and fun forms.  Link to Forest School	Expressive Painting Explore how painters sometimes use paint in an expressive and gestural way. Explore colour mixing and experimental markmaking to create abstract still life.
Year 3	Gestural Drawing With Charcoal Making loose, gestural drawings with charcoal, and exploring drama and performance.  Link to Stone Age – Forest School to make own charcoal!	Cloth, Thread, Paint Explore how artists combine media to create work in response to landscape. Use acrylic and thread to make a painted and stitched piece.	Telling Stories Through Drawing & Making Explore how artists are inspired by other art forms – in this case how we make sculpture inspired by literature and film.
Year 4	Storytelling Through Drawing Explore how artists create sequenced drawings to share and tell stories. Create accordion books or comic strips to retell poetry or prose through drawing.  Link to English	Exploring Still Life Explore artists working with the genre of still life, contemporary and more traditional. Create your own still life inspired artwork.  Link to Historical objects / Science  Pallant House – Explore & Create: Places & Spaces (Collage & Pastel) - Artist: Mary Feddon	Sculpture, Structure, Inventiveness & Determination What can artists learn from nature? Link to Science: Habitats & Forest School
Year 5	Mixed Media Land & City Scapes	Typography & Maps	Set Design

	Explore how artists use a variety of media to capture spirit of the place.  Link to Forest School & Environmental  Pallant House – Explore & Create: Places & Spaces (Soap Carving) - Artist: Barbara Hepworth	Exploring how we can create typography through drawing and design, and use our skills to create personal and highly visual maps.  Link to Geography / English	Explore creating a model set for theatre or animation inspired by poetry, prose, film or music.  Link to English / History
Year 6	Explore how 2D drawings can be transformed to 3D objects. Work towards a sculptural outcome or a graphic design outcome.  Link to Forest School – sculpture/weaving etc	Exploring Identity Discover how artists use layers and juxtaposition to create artwork which explores identity. Make your own layered portrait.  Link to History / PSHE  Pallant House – Explore & Create: People & Identity (Collage/Sgraffito) - Artist: Eileen Agar	Take A Seat  Explore how craftspeople and designers bring personality to their work.  Link to Maths