		Communication a	Ind Language
and Listening	<ul> <li>Join in with appropriate group activities, e.g. Nursery rhymes, Story Time.</li> <li>Follows simple, routined instruction, e.g. Come to the carpet.</li> <li>Plays a simple, motivating game for a few minutes, e.g. catching a ball.</li> </ul>	Listening, Attention and	<ul> <li>Understanding ELG</li> <li>ons when being read to and during whole class discussions and sill ask questions to clarify their understanding rth exchanges with their teacher and peers.</li> <li>and left to right)</li> <li>Conducts simple back and forth conversations, paying attention to peer/adult and responding appropriately.</li> <li>Show attentive listening skills at input times, e.g. during Phonics, and is quick to act on instructions.</li> <li>Begins to link listening to learning/understanding, e.g. Can discuss why it is important to listen to instructions.</li> <li>Ask questions when they don't know what a word means.</li> </ul>
Understanding, Attention and			<ul> <li>Can offer small explanations that demonstrate their understanding on a topic/story, e.g. He couldn't carry it because it was too heavy".</li> <li>Begins to answer "Why" questions, perhaps with adult support.</li> </ul>

## small group interactions

In Key Stage 1 and 2:

- listen and respond appropriately to adults and their peers
- ask relevant questions to extend their understanding and knowledge
- use relevant strategies to build their vocabulary
- articulate and justify answers, arguments and opinions
- give well-structured descriptions, explanations and narratives for different purposes, including for expressing feelings
- maintain attention and participate actively in collaborative conversations, staying on topic and initiating and responding to comments
- use spoken language to develop understanding through speculating, hypothesising, imagining and exploring ideas
- speak audibly and fluently with an increasing command of Standard English
- participate in discussions, presentations, performances, role play, improvisations and debates
- gain, maintain and monitor the interest of the listener(s)
- consider and evaluate different viewpoints, attending to and building on the contributions of others
- select and use appropriate registers for effective communication.

# Speaking ELG

Participate in small group, class and one-to-one discussions, offering their own ideas, using recently introduced vocabulary

Offer explanations for why things might happen, making use of recently introduced vocabulary from stories, non-fiction, rhymes and poems when appropriate Express their ideas and feelings about their experiences using full sentences, including use of past, present and future tenses and making use of conjunctions, with modelling and support from their teacher.

		(Skills progressin	ig from left to right)	
	By two years:	By three years:	By four years:	By five yea
8	<ul> <li>use over 50 single words like 'juice', 'car', 'biscuit'</li> <li>be starting to put short sentences together with two to three words, such as "more juice" or "bye-bye daddy"</li> <li>be asking simple questions such as "what that?", "who that?". They might do this quite a lot!</li> <li>understand between 200 and 500 words</li> <li>understand simple questions and instructions like "where's baby", "go and get your coat", "mummy's turn"</li> <li>enjoy pretend play with their toys, such as feeding dolly or pretending to drive a car, usually making noises and talking while playing</li> <li>become very frustrated when they cannot get their message across. This is one reason for toddler tantrums</li> </ul>	<ul> <li>use up to 300 words. They will use different types of words to do different things, E.g. to describe what things look like • 'big', 'soft' • where they are – 'under', 'on' • what they are for – 'eating', 'playing' • that say who they are – 'me' • to describe how many - 'lots'</li> <li>refer to something that has happened in the past</li> <li>put 4 or 5 words together to make short sentences, such as "me want more juice", "him want his coat"</li> <li>ask lots of questions</li> <li>have clearer speech, although they will still have some immaturities such as 'pider' instead of 'spider'. They often have problems saying more difficult sounds like 'sh', 'ch', 'th' and 'r'. However, people who know them can mostly understand them</li> <li>listen to and remember simple stories with pictures</li> <li>understand longer instructions, such as "put on your coat and get your bag" or "where's mummy's coat?"</li> <li>understand simple 'who', 'what' and 'where' questions</li> <li>play more complex imaginative games</li> <li>be able to have a proper conversation, though they may flit around the topic a bit and be difficult to follow at times</li> <li>be able to recognise how other people feel and will try to do something about it, E.g "Ah, Josie sad. She need a hug."</li> </ul>	<ul> <li>ask lots of questions using words like 'what', 'where' and 'why'</li> <li>be able to answer questions about 'why' something has happened</li> <li>use longer sentences and link sentences together, E.g. "I had pizza for tea and then I played in the garden"</li> <li>describe events that have already happened, E.g. "We got dressed up and we went to the hall and singed songs. All the mummies and daddies did watch"</li> <li>have mostly clear speech, though will continue to have difficulties with a small number of sounds – for example 'r' – as in 'rabbit', 'l' – as in 'letter', 'th' as in 'thumb', 'sh' as in 'show', and 'j' as in 'jam'</li> <li>listen to longer stories and answer questions about a story they have just heard, for example, simple questions such as "Who did Cinderella dance with at the ball?", "Were Cinderella's sisters kind?"</li> <li>understand and often use colour, number and time related words, for example, 'red' car, 'three' fingers</li> <li>enjoy make-believe play</li> <li>start to like simple jokes – though often their own jokes make little sense</li> <li>start to be able to plan games with others</li> </ul>	<ul> <li>Take tu</li> <li>Use ser spaghe</li> <li>Be learn about t meanin</li> <li>Be able the righ story</li> <li>Use modificult 'elepha still be</li> <li>enjoy li make u</li> <li>ask rele relation</li> <li>undersi are doi</li> <li>undersi are goin</li> <li>choose</li> <li>use tall interact convers</li> <li>use tall and tak</li> </ul>

Speaking

## ears:

- turns in much longer conversations
- sentences that are well formed for example "I had hetti for tea and Jamelia's house"
- arning more words all the time as well as thinking more It the meanings of words, such as describing the
- ning of simple words or asking what a word means. ble to re-tell short stories they have heard in roughly ight order and using language that makes it sound like a
- most speech sounds. However, they may have some ulties with more difficult words such as 'scribble' or hant' and some speech sounds such as 'r' and 'th' may be difficult.
- y listening to stories, songs and rhymes and will start to up their own
- elevant questions or make relevant comments in ion to what they have heard
- erstand spoken instructions without stopping what they loing to look at the speaker
- erstand more complicated language such as 'first', 'last', ht', 'maybe', 'above' and 'in between'
- erstand words that describe sequences such as "first we joing to the shop, next we will play in the park" se their own friends
- alk to take on different roles in imaginative play, to ract and negotiate with people and to have longer versations
- talk to help work out problems to organise their thinking take part in activities

		Personal, Social and	Emotional Development	
		Show an understanding of their own feelings and those nd work towards simple goals, being able to wait for what the teacher says, responding appropriately even when er	gulation ELG e of others, and begin to regulate their behaviour accordingly t they want and control their immediate impulses when app ngaged in activity, and show an ability to follow instructions	ropriate
Self Regulartion	<ul> <li>Express their feelings and give simple reasons, e.g. I want Mummy.</li> <li>Seek help through finding an adult.</li> <li>Allow an adult to comfort them.</li> <li>Recognise when a peer is upset.</li> </ul>	<ul> <li>Identify and name some common feelings in themselves or others, e.g. happy, upset, cross, lonely, worried.</li> <li>Explain to an adult what has happened when they are upset.</li> <li>"Bounce back" quicker after upsets and with more independence.</li> <li>Follow familiar, routined instructions independently.</li> </ul>	<ul> <li>ing from left to right)</li> <li>Link events (in books, real life etc) with feelings and discuss them, e.g. She is angry that he snatched the toy.</li> <li>Begin to solve small conflicts through speaking to each other and being assertive, e.g. "Stop that, I don't like it" or "Can I have a turn when you are finished?"</li> <li>Follow two-step instructions.</li> <li>Wait with increased patience, when necessary, e.g. When waiting for a turn on the computer.</li> </ul>	<ul> <li>Negoti</li> <li>Be reso particu</li> <li>Discuss weakn</li> </ul>
Managing Self	<ul> <li>Use the toilet independently.</li> <li>Take their coat off and put it on.</li> <li>Follow a simple instruction as part of a group, e.g. sit down, let's go outside.</li> </ul>	Be confident to try new activities and show independ Explain the reasons for rules, know righ wn basic hygiene and personal needs, including dressing,	<ul> <li>ing Self ELG</li> <li>dence, resilience and perseverance in the face of challenge in the from wrong and try to behave accordingly going to the toilet and understanding the importance of heating from left to right)</li> <li>Dress and undress for PE independently.</li> <li>Discuss healthy food choices.</li> <li>Sort healthy foods from less nutritional food.</li> <li>Discuss sensible choices.</li> <li>Begin to understand and discuss consequences of our behaviour, e.g. If I hit someone, it hurts and they are upset.</li> <li>Begin to persevere when something is challenging.</li> <li>Work on short activities independently, e.g. a</li> </ul>	althy food cho - Confide questic - Enjoy r themse - Try diff to disci
Building	<ul> <li>Play alongside new peers and 'with' familiar peers.</li> <li>Show interest in their new peers.</li> </ul>	Work and play cooperativ Form positive attachments to Show sensitivity to the	Phonics game. Phonics game. Phonic	- Play an - Unders and op - They re other t

everal ideas or actions.

otiate assertively to organise a game or solve a conflict. esourceful in seeking help, e.g. enlisting peers with a icular strength or finding a useful resource. uss the challenges they have encountered and knesses in their approaches, as well as strengths.

hoices.

fidently speak in a large group context, e.g. answering a stion in assembly.

y more challenging activities and set goals for

nselves that stretch their abilities.

different approaches when solving problems and be able iscuss what they have done.

and organise games with rules.

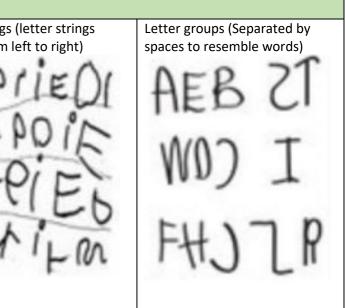
erstand that different children have different viewpoints opinions.

resolve minor disagreements through listening to each r to come up with a fair solution.

							Physical D	evelopme	nt						
				Ν	Negotiate spa Der Aove energetic	ce and obstan nonstrate str cally, such as i	ength, balance	h considerati and coordin ng, dancing,	on for the ation whe hopping, sl	n playing					
<ul> <li>walks smoothly an corners</li> <li>begins running</li> <li>is able to pull or ca whilst walking.</li> <li>Climbs onto or dow furniture without a</li> <li>Walks up and dow support</li> <li>Picks up toys from without falling over</li> </ul>	nrry a toy wn from assistance n steps wih the floor	<ul> <li>Imita move</li> <li>Climita</li> <li>Peda</li> <li>Walk alter</li> <li>Jump toget</li> <li>Able</li> </ul>	ites simple b ements of lin bs jungle gyr Is a tricycle is up and dow nating feet os in place w	nbs n and ladders. vn stairs th two feet p toes.	seconds. - Kicks a b - Throws a - Catches a bounced - Runs aro - Able to w - Able to h - Jumps ov	n one foot fo all forwards ball overarm a ball that ha	r up to 5 n s been oot and lands er.	<ul> <li>Walk u object</li> <li>Walk b</li> <li>Jumps</li> <li>falling</li> <li>Skips for demon</li> <li>Hangs</li> <li>Skips for side as throwin</li> <li>Catche only</li> </ul>	p stairs wh ackwards t forward 10 prwards aff stration from a bar prward wit throwing a ng a ball. s a small b	) times with ter for 5 secon h leg on sar	nout - - - - - - - - - - - - - - - - - - -	Runs lightly on to Able to walk on a Able to skip using Can cover 2 met Demonstrates m and catching Refined jumping	a balance beam. g a skipping rope res when hopping ature throwing	- master b running, j catching, balance, a begin to a activities - participa developin and defer - perform	ould be taught to: pasic movements including umping, throwing and as well as developing agility and co-ordination, and pply these in a range of the in team games, g simple tactics for attacking
							Fine Moto								
				Hold a	pencil effectiv		ation for fluen tools, includin	-				ases			
					036 0 10	-	show accuracy				y				
							ills progressing		<u> </u>						
Picks up small crumbs, raisins with pincer gras Holds spoon but canno use by themselves.	sp. mou ot yet cann tippi Hold	Is spoon, brir th and licks, not prevent it ing over. Is and drinks n adults hold c.	but usually t from from cup	Holds spoon, g safely to mout well. Holds cup betw hands, drinks w spillage, but m to place back of	h, chews ween both without much ay be unable	table witho	ews		fully with s y start to u		Eats indep fork and s	pendently with poon.	Eats skilfully wi spoon	th fork and	Uses fork competently and beginning to use knife for cutting, but may still need help with tougher textures ie meats
Holds scissors, often with both hands, learning to open and close the blades.	Open and cl blades but r paper yet.	not on	Starts snippi paper (not n forwards wit scissors but small snips)	h the	s paper moving ards		ping hand to e paper (non t hand)	Cuts a straig improving ir accuracy		Cuts a cur improving accuracy		Cuts a circle sha improving in acc		quare shape ng in accuracy	Cuts complex shapes such as figures with accuracy.
Pile and stack shapes and clumps of playdough	-	g and pound lough to forn	Can sq	uash, pinch and ne playdough nds.	Can squash, poke the pla with tools.		Can roll a sa shape.	usage	Can roll t shape int	the sausage to a coil.	Can r ball.	oll dough into a	Can roll out ar using cooking		Can join shapes made together to create recognisable forms.

Fisted Grip: Pencil is held in the palm. All fingers and thumb are used. Movement is from the shoulder; the arm and the hand move as a unit. Light scribbles are produced with this pencil grip	Digital Pronate Grip:4 Finger Grip:Image: All fingers are holding the pencil but the wrist is turned towards the towards the the allow towards the towards the towards the 	Extended Wrist: A three-finger grasp, where the thumb, index finger and middle finger work as one unit. Movement is usually from the wrist with this static grasp. A static quadropod grip has a fourth finger involved. Triangles, circles and squares can be copied with this grip.	Cross Thumb: A three-finger grasp, where the thumb, index finger and middle finger work as one unit. Movement is usually from the wrist with this static grasp. A static quadropod grip has a fourth finger involved. Triangles, circles and squares can be copied with this grip.	Thumb Tuck: Figure 2 and 2 an	Joint of index finger and thumb in a flexed position: A three-finger grasp, where the thumb, index finger and middle finger work as one unit. Movement is usually from the wrist with this static grasp. A static quadropod grip has a fourth finger involved. Triangles, circles and squares can be copied with this grip.	Index finger joint in hyper extended position: A three-finger grasp, where the thumb, index finger and middle finger work as one unit. Movement is usually from the wrist with this static grasp. A static quadropod grip has a fourth finger involved. Triangles, circles and squares can be copied with this grip.	Thumb in hyper extended position: A three-finger grasp, where the thumb, index finger and middle finger work as one unit. Movement is usually from the wrist with this static grasp. A static quadropod grip has a fourth finger involved. Triangles, circles and squares can be copied with this grip.	Static tripod grip: Static tripod grip: Static tripod grip: Static tripod grip: 3 finger grasp, fingers move as one: A three-finger grasp, where the thumb, index finger and middle finger work as one unit. Movement is usually from the wrist with this static grasp. A static quadropod grip has a fourth finger involved. Triangles, circles and squares can be copied with this grip.	Lateral Tripod: A three-finger grasp, where the thumb, index finger and middle finger work as one unit. Movement is usually from the wrist with this static grasp. A static quadropod grip has a fourth finger involved. Triangles, circles and squares can be copied with this grip.	Dynamic Tripod Grip: Pencil is held in a stable position between the thumb, index and middle finger. The ring and little fingers are bent and rest comfortably on the table. The index finger and thumb form an open space. Movement comes from the fingertips. This is the ideal grip to move the pencil efficiently, accurately and for letter formation practice.
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						Litera	су					
						Comprehen	•					
		Dem	ionstrate understandir	ig of what ha				-	and recently i	ntroduced vocabulary	,	
			Lise and understand	t recently in		- where appropria	•	stories -fiction, rhymes and I	nooms and di	ring role-play		
			Use and understand			Skills progressing fr		-netion, mymes and				
L	Show a preference for a book sor	ng or rhyme	Talk about events a	nd characte	rs in a story Sho	ow interest and ans				ng when talking	-	ice if my reading makes sense and
sio			read to them.			out the text.		about what			looks right.	
len			Join in with rhymes Fill in missing word			e words that I know kes sense.	to check my read	ing Repeat word	is or phrases	to check my reading.	with my read	what I already know to help me ding.
Comprehension						ad and reread book	s to build confider	ice in			Say thymes b	
dm						derstanding and enj	•				Sometimes r	
S						gage in extended co ries learning and ne					sense of my	ustrations can help me make reading
						Word Read	,				Sense of my	redding.
					Say a sound for	each letter in the al	-	t 10 digraphs				
					Read words consis	tent with their pho	nic knowledge by	sound-blending				
			Read aloud simp	le sentence		consistent with the Skills progressing fr	•	ge, including some co	mmon excep	tion words.		
	Tricky Words: is I the	Trick	y Words: pull put full a	is and has	Tricky Words: was			aid so have like some	Year 1: 0	n Mrs people Mr Calle	d looked could	d asked their.
		his h	er go no to into she pu		are sure pure			ere here little says				
		we m	ie be				there when what	at one out today				
	satpinmdgockckeurhb	ffllssivw	x y z zz qu ch sh th	ai ee igh o	a oo oo ar or ur ow o	i Review Phase 3		Short vowels with a	diacent	Phase 3 long vowel	granhemes	In Year 1:
	fl	ng nk	x y 2 22 qu ch sh th	ear air er		words with do		consonants	ujacent	with adjacent conso		Review Phase 3 GPCs
			th –s /s/ added at the		th double letters	longer words, w		<ul> <li>CVCC CCVC CCVC</li> </ul>	C CCCVC	CVCC CCVC CCCV		Review Phase 4 cvcc ccvc and
		end (hats s	its) ding in s /z/ (his) and	<ul> <li>longer w</li> </ul>	ords	or more digrapl in –ing, compou	hs, words ending	CCCVCC • longer words and	compound	• words ending in s -ing, -ed /t/, -ed /i		ccvcc and cccvc
			added at the				/z/ in the middle	words	compound	/d/ –er, –est	u/ /eu/, –eu	Begin Phase 5
		end (bags				• words with –	s/s//z/ at the	• words ending in s		<ul> <li>longer words</li> </ul>		
						end	es /z/ at the end	–ing, –ed /t/, –ed /i	d//ed/, –est			
						Writing						
					Write recogni	sable letters, most o		ctly formed				
				Spell wor			-	inds with a letter or le	etters			
						hrases and sentence Skills progressing fro		d by others.				
	Pictures (Picture tells a story to	Random So	ribbling (Starting	Scribble W	riting (Progression is			Random letters		Letter Strings (letter	strings	Letter groups (Separated by
	convey a message)		y point of paper)	from left to	• •	(mock letters or		6 1		moving from left to	-	spaces to resemble words)
	mm	/	1 VIA	M	AM A	n+	-	10		ALONI	-A	AFD 21
	00 - 5	1	1 1.4	0.0	1.00	U.	T		0	intert.	EUI	HED CI
	220		101	le	w	AO	51.		0	AL 00	0 m	112-0
ള	M		IP		1 MINC	001	F10	A -I		HITU	IF	11/00 T
Writing	40		. 61		0000	01-	. 0	C	0	alo:	12	
Š	- Free	(	21	m	wh	PI	1 2	NUD	C	HTT	FL	11-1 -
				0.0	0001		17	K1-0	~	0	-0	5.1 D
	1	1.	T	20	LUN S	0-0	m		1	arri	00	FHITP
				S	N	G	= 0			erra i	-101	
		-	xm									
			0									



Environment of print, copi surroundings The See 123		<b>u</b>	inning sounds. al consonants. EVA		1	final sounds Kmi	Bk	Vowel sounds ap of tricky words. may be written i consonant. Theh mehon I lik to	Medial sound nitially as a	hears be sounds. My fa	oles represer eginning mid v or it di	dle and end	Inventive spell sentence writi To day to Play white the Sha I won with M	ng.		ole sentences spelt correct	
I can write m name	reco	write some ngisable lett n I write	ers represen sounds in	iting some	l can write ini and end soun	ds wor 2 so star	n write CVC ds using phas unds. I am ting to write se 2 tricky ds.	some digr am startir	s using ca aphs. I m ng to e phase 3	an write sim ptions/lists t atch a pictur	o sento e. phor a nd	write a simple ence using lic knowledge knowledge of y words.	l am startir a full stop. l can reread l've writter	so b d what w n. lia le	am starting to ome finger spa etween my vords. am forming my etters correctly am starting to apital letters.	ces read by Some v spelt c others phone plausit	tically
Tricky Word	<b>s:</b> I, the, he, sh	e, we, be, m	ne			Tricky Wor	<b>ds:</b> go, no, to	), was, saw			I	Tricky Word	ls: my, you, th	ey, all, are			
Sound talking		/i/ /n/ /m/ /d/	/g/ /o/ /c/ /k/	/ck/ /e/ /u/ /r/	/h/ /b/ /f/ /ff/ /l/ /II/ /ss/	/j/ /v/ /w/ /x/	/y/ /z/ /zz/ /qu/	/ /ch/ /sh/ /th/ /ng/	/ay/ /ee/ /igh/ /ow/	/oo/ /oo/ /ar/ /or/	/er/ /ou/ /oy/ /air/	CVC words	CVCC and CCVC words	CCVCC CCCVC and CCCVCC words	Syllables	Letter Names	Upper and lower Case Letters

	Mat	thematics						
	Nur	nber ELG						
		o 10, including the composition of each numbe	r					
	Subitise (recognise quantities without counting) up to 5							
Automatically recall (without ref	erence to rhymes, counting or other aids) number bon	nds up to 5 (including subtraction facts) and sor	ne number bonds to 10, including double	facts.				
	Numerica	al Patterns ELG						
	Verbally count beyond 20, recogn	nising the pattern of the counting system						
Compare qua	ntities up to 10 in different contexts, recognising whe	n one quantity is greater than, less than or the	same as the other quantity					
Explore and re	present patterns within numbers up to 10, including e	evens and odds, double facts and how quantitie	es can be distributed equally.					
		sing from left to right)	F					
Match Sort and Compare It's Me 1 2 3	Alive in 5	Building 9 and 10	To 20 and beyond	Sharing and grouping				
- Match objects - Find 1 2 and 3	- Introduce zero	- Find 9 and 10	- Build numbers beyond 10	- Explore sharing				
- Match pictures and objects - Subitise 1 2 and		- Compare numbers to 10	- Continue patterns beyond 10	- Sharing				
- Identify a set - Represent 1 2 a		- Represent 9 and 10	- Verbal counting beyond 20	- Explore groping				
- Sort objects to a type - 1 more	- Represent 0 to 5	- Conceptual subitising to 10	- Verbal counting patterns	- Grouping				
- Explore sorting techniques - 1 less	- 1 more	- 1 more		- Even and odd sharing				
- Create sorting rules - Composition of		- 1 less	How many now? - Add more	- Play with and build doubles				
- Compare amounts Circles and triangles	<ul> <li>Compsoition</li> <li>Conceptual subitising to 5.</li> </ul>	<ul> <li>Compsotiion to 10</li> <li>Bonds to 10</li> </ul>	- How many did I add?	Visualise build and map				
Talk about measure and patterns - Identify and nar		- Make arrangements of 10	- Take away	- Indetify units of repeating				
- Compare size triangles	Mass and Capacity	- Bonds to 10 (3 parts)	- How many did I take away?	patterns				
- Compre mass - Compare circles		- Double to 10	now many and rake away.	- Create pattern rules				
- Compare capacity - Shapes in the en		- Explore odd and even	Manipulate compose and decompose	- Explore pattern rules				
- Explore simple patterns - Describe positio			<ul> <li>Select shapes for a purpose</li> </ul>	- Replocate patterns				
- Copy and continue simple	- Compare capacity	Explore 3D Shapes	- Rotate shapes	- Visualise from different positions				
patterns 1,2,3,4,5		- Recognise and name 3d shapes	- Manipulate shapes	- Describe positions				
- Find 4 and 5	Growing 6 7 8	- Find 2d shapes within 3d shapes	- Explain shape arrangemnets	- Give instructions to build				
- Subitise 4 and 5	- Find 6 7 and 8	<ul> <li>Use 3d shapes for tasks</li> </ul>	- Compose shapes	- Explore mapping				
- Represent 4 and		<ul> <li>3d shapes in the environment</li> </ul>	- Decompose shapes	- Represent maps with models				
- 1 more	- 1 more	<ul> <li>Identify more complex patterns</li> </ul>	<ul> <li>Copy 2d shape pictures</li> </ul>	- Create maps from familiar places				
- 1 less	- 1 less	- Copy and continue patterns	- Find 2d shapes within 3d shapes.	- Create own maps and plans from				
- Composition of		- Patterns in the environment		story situations				
- Composition of								
Change with 4 Cides	- Find a double to 8			Make connections				
Shapes with 4 Sides				<ul> <li>Deepen understanding</li> <li>Patterns and relationships</li> </ul>				
sides	ne shapes with 4 - Combine 2 groups - Conceptual subitising			- Patterns and relationships				
- Combine shape								
- Shapes in the en								
- My day and nig								
	- Compare length							
	- Explore hieght							
	- Compare height							
	- Talk about time							
	- Order and sequence time							
	· · ·							

#### Understanding the World Past and Present ELG Talk about the lives of the people around them and their roles in society Know some similarities and differences between things in the past and now, drawing on their experiences and what has been read in class Understand the past through settings, characters and events encountered in books read in class and storytelling (Skills progressing from left to right) Discuss who is in their family and show some Talk about people around them in good Discuss images of the past and contrast Suggest reasons why people's lives sense of their own history, e.g. "I was born detail, describing their roles, interests or different in the past, making more them in discussion, e.g. "They are first and then the twins" or "before I was news about them. travelling on a horse and cart because thoughtful links, e.g. We don't have born, Mummy lived in Spain but now we live Discuss past and upcoming events within there were no cars like we have then". photographs of Jesus because came their own family, e.g. "When I was a baby, in London". Listen to, respond and ask questions didn't exist then. I had a Christening" or "At my third about fiction & non-fiction books about Have a personal interest in a particular birthday, I had a dinosaur cake" characters from the past. character/period/area of the past th Understand that the past is the time they are knowledgeable about. "before now". Make links between how events in past have influenced our present, e When listening to Amelia Earhart's discusses the opportunities women today and what has changed.

## People, Culture and Communities ELG

Describe their immediate environment using knowledge from observation, discussion, stories, non-fiction texts and maps

Know some similarities and differences between different religious and cultural communities in this country, drawing on their experiences and what has been read in class Explain some similarities and differences between life in this country and life in other countries, drawing on knowledge from stories, non-fiction texts and – when appropriate – maps.

		kills progressing from left to right)		
- Notice similarities and differences	<ul> <li>Discuss the roles of people in the</li> </ul>	Look at maps of our school/area and	- Share their knowledge of cultural events	Year 1:
between people, reflecting on differences	community around them and their own	discuss the features they notice. Make	they have experienced in detail, showing	Judaism – What is harvest and how do
positively.	experiences with these people, e.g. priest,	their own maps.	deeper levels of fascination and	Christians care for the world? What is Yom
- Know that they may come from a	nurses/doctors.	Have some basic knowledge of	understanding.	Kippur.
different country from other children and	<ul> <li>Share their experiences of local features</li> </ul>	community celebrations, e.g. Christmas,	- Understand that people have different	Hinduism – How do Hindus celebrate their
understand that these are different	of our community, e.g. playground, the	Chinese New Year, Carnival.	beliefs/customs/traditions and it is	time together?
places.	green, the church, the shops, the school,	Share their knowledge of different	important we respect these.	Islam – What are the special places of worship
- Show interests in different occupations,	Haslemere (Dylans, Tesco etc), Midhurst	countries (e.g. through holidays, home	<ul> <li>Make more thorough comparisons</li> </ul>	in Islam?
e.g. role-playing police or doctors.	(castle, shops etc)	countries, books etc) and	between different countries, linking them	Christianity- What is the Easter story?
		compare/contrast them in	to their own interests, e.g. wild animals,	Buddhism – How do Buddhists use giving to
		discussion. E.g. "There are no lions in	ocean creatures, volcanoes.	make others happy?
		England but there are in Africa" or "In		
		Spain, the weather is warmer than here".		

were	Key Stage 1:
	<ul> <li>changes within living memory. Where</li> </ul>
е	appropriate, these should be used to
eras	reveal aspects of change in national life
	<ul> <li>events beyond living memory that are</li> </ul>
ular	significant nationally or globally [for
that	example, the Great Fire of London, the
	first aeroplane flight or events
the	commemorated through festivals or
e.g.	anniversaries]
story,	- the lives of significant individuals in the
n have	past who have contributed to national
	and international achievements. Some
	should be used to compare aspects of life
	in different periods [for example,
	Elizabeth I and Queen Victoria,
	Christopher Columbus and Neil
	Armstrong, William Caxton and Tim
	Berners-Lee, Pieter Bruegel the Elder and
	LS Lowry, Rosa Parks and Emily Davison,
	Mary Seacole and/or Florence Nightingale
	and Edith Cavell]
	- significant historical events, people and
	places in their own locality

<ul> <li>Notice similarities and differences, but we have been pools, effecting on differences, with these pools, effecting on differences with these pools.</li> <li>Share ther throweldege of differences with these pools, effecting on differences with these pools.</li> <li>Share ther throweldege of differences with these pools.</li> <li>Share ther thore dif</li></ul>	il, sho nd differe d it is sons inking
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Know some similarities and differences between the natural world around them and contrasting environments, drawing on their experiences and what has been read in class Understand some important processes and changes in the natural world around them, including the seasons and changing states of matter.

(Knowledge and Skills from two columns combining in different themes at different points in the year).

events	Key Stage 1: Locational knowledge
owing	I name and locate the world's seven
	continents and five oceans
	Iname, locate and identify characteristics of
rent	the four countries and capital cities of the
	United Kingdom and its surrounding seas
	Place knowledge
	I understand geographical similarities and
g them	differences through studying the human and
mals,	physical geography of a small area of the
	United Kingdom, and of a small area in a
	contrasting non-European country
	Human and physical geography
	I identify seasonal and daily weather patterns
	in the United Kingdom and the location of
	hot and cold areas of the world in relation to
	the Equator and the North and South
	Poles
	Ise basic geographical vocabulary to refer
	to:
	I key physical features, including: beach, cliff,
	coast, forest, hill, mountain, sea,
	ocean, river, soil, valley, vegetation, season
	and weather
	I key human features, including: city, town,
	village, factory, farm, house, office, port,
	harbour and shop
	Geographical skills and fieldwork
	Ise world maps, atlases and globes to
	identify the United Kingdom and its countries,
	as well as the countries, continents and
	oceans studied at this key stage
	I use simple compass directions (North,
	South, East and West) and locational and
	directional language [for example, near and
	far; left and right], to describe the location
	of features and routes on a map
	I use aerial photographs and plan
	perspectives to recognise landmarks and basic
	human and physical features; devise a simple
	map; and use and construct basic
	symbols in a key
	<ul> <li>use simple fieldwork and observational skills</li> </ul>
	to study the geography of their school and
	its grounds and the key human and physical
	features of its surrounding environment.

#### Animals, excluding Humans

- Name and describe animals that live in different habitats.

Describe different habitats.

#### Humans

- Describe people who are familiar to them.
- Learn about how to take care of themselves.

## Living Things and their Habitats

- Explore the plants in the surrounding natural environment.
- Explore the animals in the surrounding natural environment.
- Explore plants and animals in contrasting natural environments.

### Seasonal Changes

- Play and explore outside in all seasons and in different weathers.
- Observe living things throughout the year.

## Materials including changing materials

- Explore a range of materials including natural materials.
- Make objects from different materials, including natural materials.
- Observe, measure and record how materials change when heated and cooled.
- Compare how materials change over time and in different conditions.

### Light

- Explore shadows.
- Explore rainbows.

#### Forces

- Explore how to change how things work.
- Explore how the wind can move objects.
- Explore how objects move in water.

#### Sound

- Listen to sounds outside and identify the source.

## Make sounds.

## Earth and Space

- Learn about the Earth, Sun, Moon, Plants and stars.
- Learn about Space travel.

#### Working Scientifically

- Show curiosity and ask questions
- Make direct comparisons
- Identify sort and group
- Record their observations by drawing taking photographs using sorting rings or and simple tick sheet
- Talk about what they have done and found out
- Using observations to help them to answer their questions

boxes	<ul> <li>Key Stage 1:</li> <li>identify and name a variety of common wild and garden plants, including deciduous and evergreen trees</li> <li>identify and describe the basic structure of a variety of common flowering plants, including trees.</li> </ul>

	Expressive Arts and Design					
Creating with Materials ELG						
Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function Share their creations, explaining the process they have used Make use of props and materials when role playing characters in narratives and stories. (Skills progressing from left to right)						
	<ul> <li>Enjoy mark-making opportunities.</li> <li>Create closed shapes with continuous lines and begin to use these shapes to represent objects.</li> <li>Use objects as representations in pretend play, e.g. a cuboid block as a telephone.</li> <li>Use blocks/construction toys to build "small worlds" e.g. a pen on a farm.</li> </ul>	<ul> <li>Use a variety of media independently (pencils, crayons, paint, chalk, different construction toys).</li> <li>Talk about what they like or could improve about what they have created.</li> <li>Adapt their construction to achieve a desired outcome, e.g. add an extra layer to a model to represent "upstairs" when their pretend-play requires it.</li> <li>Use colours for a purpose, e.g. using the correct eye/hair colour when drawing a self-portrait.</li> </ul>	<ul> <li>Produce more detailed representations (drawings, paintings, models) and discuss the features they have included.</li> <li>Return to and extend their creative learning, e.g. rebuilding a tower made the day before but making it more stable.</li> <li>Choose materials to achieve a goal, e.g. selecting a plastic yoghurt pot to turn into a boat due to its waterproof nature.</li> <li>Explain how they created something to their peers including why they chose a particular technique/material and how it is fit for purpose, e.g. "I used sellotape because the glue was too runny to hold something heavy".</li> <li>Make considered/purposeful decisions on how media and materials can be used, combined and matched to a purpose.</li> <li>Draw inspiration from the work of others as starting points or to improve their own work, e.g. recreating a painting of a famous artist.</li> <li>Show mastery and confidence in techniques, e.g. colour-mixing.</li> <li>Key Stage 1 –</li> <li>to use a range of materials creatively design and make products</li> <li>to use drawing, painting and sculptur develop a wide range of art and do techniques in using colour, pattern, texture, line, shape, form and space</li> <li>about the work of a range of artists, makers and designers, describing the differences and similarities between different practices and disciplines, ar making links to their own work</li> </ul>	ure to design , craft e		
Being Imaginative and Expressive ELG Invent, adapt and recount narratives and stories with peers and their teacher Sing a range of well-known nursery rhymes and songs Perform songs, rhymes, poems and stories with others, and – when appropriate – try to move in time with music. (Skills progressing from left to right)						
Being Imaginative and Expressive	<ul> <li>Respond to music with movement.</li> <li>Request a favourite song/rhyme.</li> <li>Know and join in with some nursery rhymes or favourite songs and poems.</li> <li>Take part in simple, pretend play often based on familiar experiences, e.g. making dinner.</li> <li>Develop storylines through small-world or role-play.</li> </ul>	<ul> <li>Suggest a movement to match a piece of music, e.g. running during fast music or stamping to a slow drum beat.</li> <li>Keep a beat using a musical instrument or body percussion.</li> <li>Perform familiar sings/rhymes in small groups.</li> <li>Participate in collaborative, creative activities, sometimes initiated by an adult. E.g. giant artwork, building a pirate ship with blocks.</li> <li>Retell parts of familiar stories through use of puppets, toys, masks or small-world.</li> </ul>	<ul> <li>Discuss changes or patterns they hear when listening to music, e.g. "It starts slowly but gets faster and faster".</li> <li>Create their own beats with musical instruments/body percussion and become confident in games such as syllable-clapping.</li> <li>Begin exploring how we can change a song/rhyme (e,g, the words, tempo, volume) to create a desired effect.</li> <li>Create more complex narratives in their pretend play, building on the contributions of their peers.</li> <li>Organise themselves into collaborative creative opportunities (role play, performance, artwork).</li> <li>Show a particular interest/mastery in an area or genre of music.</li> <li>Show a particular interest/mastery in an area or genre of music/performance. E.g. plays a musical instrument, reads simple music, performs ballet to match a piece of music.</li> <li>Perform with confidence and awareness of the audience, e.g. using expression.</li> <li>Talk about the ideas/processes that led them to produce their artwork/performance. Reflect on their work, reviewing it and recognising strengths and areas of improvement.</li> <li>Organise themselves into collaborative creative opportunities (role play, performance, artwork).</li> <li>In Key Stage 1:</li> <li>Use their voices expressively and creatively by singing songs and speal chants and rhymes</li> <li>play tuned and untuned instruments musically</li> <li>Isten with concentration and understanding to a range of high-qua artwork/performance. Reflect on their work, reviewing it and recognising strengths and areas of improvement.</li> </ul>	s Iality		